

## The People behind the Project

Digital Latin Quarter is brought to you by a consortium of six organisations from Ireland, Germany, Finland, Cyprus and Lithuania. With funding from the European Commission under the Grundtvig Measure of the Lifelong Learning Programme 2007 – 2013, this project is co-ordinated by Meath Partnership.

The project consortium comprises an innovative mix of youth and second- chance education experts combined with research, technology, and film & media production expertise. for young people.

To find out more about the project and to track our progress and success, please visit:

[www.digital-latin-quarter.eu](http://www.digital-latin-quarter.eu).

## Contact Information

Jennifer Land  
Meath Partnership,  
Unit 7,  
Kells Business Park,  
Cavan Road,  
Kells,  
County Meath,  
Ireland

P: +353 (0) 46 9280790

E: [info@meathpartnership.ie](mailto:info@meathpartnership.ie)

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**Digital Latin Quarter**

**Project in Review**



## Why DLQ will help

Central to the pedagogical concept of DLQ is the creation of trust and of a credible and reliable relationship between the youth- at-risk and the engaged youth workers. Therefore, the curriculum that we produced within the project paid a high importance to the process of team building within the group, and witnessed the establishment of local film crews comprising youth at risk.

Before beginning with the work of film-shooting, each participant had to feel that he or she was part of the group, and that it was the whole group that would produce the digital media products. This helped to increase the self-confidence of the participants and also increased their sense of responsibility and commitment to the crew – promoting team-working skills.

Also, an atmosphere of trust and confidence was the basis for the learning effort that was as engaging and memorable as possible.

## Why DLQ will help

Another element that made the work of DLQ sustainable was the positive discipline that was demanded from the students.

It was the task of the youth workers to provide the participants with structure, consistency and enthusiasm, so that the working capability of the crew was guaranteed at all stages of the training.



## The ACT Curriculum is Developed

The partners of DLQ succeeded in developing a comprehensive suite of media based, traditional and embedded-learning key competence development curriculum.

## ACT Curriculum

This so-called ACT Curriculum was based on the skills needed for the 18 ACT roles in film making and it is aimed at supporting youth-at-risk in their efforts to identify their main abilities within the field of media production, but also beyond this narrow sector. Created by the project partners and a focus group youth, media and pedagogic experts from Ireland and Lithuania, the curriculum provides a detailed instruction to teachers and youth workers willing to deliver video and audio production training with young people. It provides detailed descriptions of the aims, the course of preparation, resources and results that are to be expected of each film type. Upon completion of the curriculum, the young people had created approximately four hours of film material, consisting of a drama, an interview, a vox-pop, a live event, a panel discussion and a documentary. Activities for team-building, career guidance and a guide to broadcasting digital video media on the internet are also parts of the ACT Curriculum.