



DG Istruzione e cultura

Programma di apprendimento permanente

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Progetto LLP-LDV-TOI-09-IT-0451

I – CAMPUS

Interactive learning space to develop enterprise culture and professional skills

Planning next WP, especially WP 6 and 7





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WP 6: EXPERIMENTATION IN ITALIAN AND EUROPEAN CONTEXTS

Aims:

Following the integration of the contents of the units of competence of CIELI and INNOVCOM for the new targets, delivered through new media and a virtual campus, it will be implemented an experimentation for users of institutions, of SMEs, universities and schools in each partner country, aimed to verify the usability of content and media

The experimentation will be addresses to the potential target group of beneficiaries of training and retraining programme. Whereas the experimental phase in previous projects of CIELI and INNOVCOM, a minimum number of users is defined in relation to trials already performed (**by the results obtained on 250 users, the implementation of an assumed 30% of the testing phase**), with a view to expansion planning with regard to universities, high school and employees of SMEs.

Through follow up action, it's possible an intervention of recalibration of the pathways, along the lines of improvement emerged in the trial.

Operations may be needed both on educational courses, and also on materials and supporting technologies.



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Start-off date: October 2010

Conclusion date: April 2011

Activities:

Testing of the integrated single path usable through the virtual campus.

The trial will be conducted towards the defined target groups.

Assessment of the integrated single path and how to use: this will be born from a comparison of the needs analysis carried out in WP 2 and the findings during the trial.

Follow up: a possible adjustment of routes and methods of use, as a result of the evaluations arising from the trial.

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Role of partners:

- 1)** Ecipar Ravenna coordinates the development of the experimentation of the integrated single path through the virtual campus in the Italian and European contexts, with the support of IPVC especially as regards for the foreign contexts.
- 2)** Panebarco takes care of training trainers and teachers to use Second Life
- 3)** Each partner takes care of the experimentation to the defined target group:
 - Ecipar of Ravenna: in schools, universities, SMEs in the geographical area of North Italy and Central Italy, with the support of National CNA Ecipa
 - Ecipar Emilia Romagna: in vocational training and evaluation of the impact in long life learning
 - CNA Bolzano: in high schools and SMEs in the contexts of bilingualism of German in Italy
 - Ecipar Syracuse: in high schools and SMEs in South Italy
 - IPVC: in university in Portugal
 - UCY: in university in Cyprum
 - Obchodnie Accademie: in high schools in Slovak
- 4)** Panebarco and Exertus, with the help of UCY collect the results, and do the revision and possible calibration of the products
- 5)** Ecipar di Ravenna, with the help of IPVC, takes care of the follow up: it does any adjustment of routes and methods of use, as a result of the evaluations arising from the trial
- 6)** Ecipar di Ravenna draws up the project report, with the help of IPVC. Each partner gives its contribution



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Who:

Experimentation' d be with about no. 325 users (divided between the partners and different users, students, un - employee, employee, entrepreneurs, etc...)

INDICATORS OF IMPACT FOR AREAS:

For this experimentation, it is foreseen the involvement of an adequate number of users in the following areas of interest:

- In Italy: No 10 provinces (No. 4 in the macro area of the North, No. 3 in the macro area of the Center, No. 3 in the macro area of the South), approximately 10% of the Italian provinces
- In Europe: in geographical contexts of n. 3 project partner countries (Slovakia, Portugal, Cyprus)



What:

The test phase'd be of I-CAMPUS, both:

1) The web-site with the contents

Every country will have 10 login/password. Every country'd give these login/password to many people who'd enter the platform (...more then 10!!!!) , but it's important to keep record of it.

2) The I-Campus on Second Life

In Second Life there'll be two different possibility:

- a) The first for people who want to have a look of what our I-Campus is. They'd enter to our I-Campus and do a simple exercise (start up).
- b) The second for people that want to do a long training (simulation)
They must do a registration.
The duration is 1 month
It's for a minimum of 3 people to a maximum of 10 people every month



What we must decide together:

- 1) How much people (from every country) could do the experimentation ?
- 2) How'd we promote to the potential users the experimentation?
- 3) How could we organize the experimentation on SL for the simulation? For example: every month there is one user from every country. We could start in the month (we must define it!). Who collect the names/numbers of users that'll do the simulation?
- 4) How could we register the number of users? (we need signatures, it's enough a written report of every partners with the number of users, there's a document for every user, etc....). Have you got some documents realized in previous project?
- 5) How could we collect a feed-back of the users in order to do the follow up?

For example, Ecipar Ravenna produced an evaluation model: we'd have a look and decide if we'd do something of similar.

Some partners' d have better models ...

On paper or on line? Focus group with users?

Maybe, Exertus and UCY 'd do a proposal of the models for the evaluations (as written in the cahier de bord)



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WP 7: IMPLEMENTATION IN THE DIFFERENT EUROPEAN COUNTRIES OF THE SINGLE INTEGRATED PROGRAMME AND OF THE COMMON PLATFORM

Activities:

Diffusion and application in secondary schools and universities of partner countries

Diffusion of innovative didactic methods addressed to students, young people and workers, focusing in particular on e-learning platform and the use of the virtual campus

Benchmarking activities with entrepreneurs of the European countries involved in the project aiming at the diffusion of the mentoring method

Start-off date: April 2011

Conclusion date: September 2011

Even if, we'll start these WP in April (maybe after another transnational meeting, we'd remember that the project does'n finish with the experimentaion phase (!!!), but there'll be a further implementation



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IMPLEMENTATION INDICATORS:

IMPACT INDICATORS ACCORDING TO GROUP:

Taking into consideration the previous experimental phase, a success indicator will be the involvement of 1.000 users, attending n.25 high schools (at least 15 of which in Italy), 3 Universities, 8 trade associations/trade counselling institutions, in the project partner countries.

Added to this, it is expected that another 800 users will be involved too, belonging to target groups defined in the partner countries in the previous projects who had shown their interest in the diffusion and implementation of the results.

IMPACT INDICATOR ACCORDING TO AREAS:

The involvement of a suitable number of users is expected in the following areas:

- **in Italy**: 10 provinces (4 in Northern Italy, 3 in Central Italy, 3 in Southern Italy), corresponding to about 10% of Italian provinces

- **in Europe**: in the areas of 4 project partners (Italy, Slovakia, Portugal, Cyprus) and in 8 countries (Czech Republic, Latvia, Croatia, Denmark, Faroe Islands, France, United Kingdom, Greenland) that are not project partners but have shown their interest in the result diffusion.