



**COACH BOT TECHNOLOGICAL/DIDACTIC
TEAM MEETING
Rome, 20 April 2009**

**FOR.COM.
Interuniversity Consortium
Via Virginio Orsini 17/a, Rome**

Conference Room

AGENDA



20 April 2009
9,30 - 12,00

9,30 Main functionalities of the Virtual Coach (VC) and the interaction between the VC and the Learning Management system (LMS)

Mr. Roberto Gilli, GRUPPO PRAGMA
Mr. Stefano Ferrante, GRUPPO PRAGMA
Mr. Marco Tronconi, GRUPPO PRAGMA
Mr. Mikail Feituri, FOR.COM.
Mr. Luca Galassi, FOR.COM.

11,00 Open Discussion and task division

12,00 End of the meeting



Education and Culture DG

Lifelong Learning Programme

COACH BOT TECHNOLOGICAL/DIDACTIC TEAM MEETING

Place: ROME

Date: 20/04/2009

Organisation	Name	Signature
GRUPPO PRAGMA	OLIANA COV	
GRUPPO PRAGMA	ROBERTO GIULI	
GRUPPO PRAGMA	STEFANO FERRANTE	
FOR.COM	SUSANNA CORRENTI	
FOR.COM	LUCA GALASSI	
FOR.COM.	MIKAIL FETURI	



**TECHNOLOGICAL/DIDACTIC TEAM MEETING
Rome, 20/04/2009**

Venue: FOR.COM (Rome)

Minutes

Partner participants

FOR.COM: Susanna Correnti, Mikail Feituri, Luca Galassi

GRUPPO PRAGMA: Oriana Cok, Roberto Gilli, Stefano Ferrante

Activities/ Tasks	Deadlines, partner in charge, outcomes
Gruppo Pragma showed the main functionalities of the Virtual Coach (VC) and the interaction between the VC and the Learning Management System (LMS).	-
The partners decided not to implement a Text to Speech engine for the VC at the moment. In a second phase the idea might be possibly resumed and integrated.	Eventually it will be verified the feasibility in terms of time and costs.
Gruppo Pragma showed the "Guidance Interview" functionalities that help the VC to recognize and first profiling the users. The partners decided to create 3 types of users profile according to this basic information: <ol style="list-style-type: none"> 1. People who work with: Elderly people 2. People who work with: People with disabilities 3. People who work with: People with chronic diseases or terminal ills 	GP has to receive from partners in charge of WP2 the contents (questions and possible answers) in order to implement the functionality. After the meeting in Bucharest (14/15 may).
Discussion among partners regarding the Start Up Quiz. The partners decided to create one start up quiz for each of the 3 profiles. The partners assumed that quizzes must be composed by 30 questions (2 for each module) and the correct answers will define the personalized learning path through the LMS. The exact number and the content of the questions will be defined in the Meeting in Bucharest with the rest of the partnership.	GP has to receive from partners in charge of WP2 the contents (questions and possible answers) in order to implement the functionality. After the meeting in Bucharest (14/15 may).
As far as the "help desk" is concerned, the partners agreed that it is possible to start the production for the VC as soon as possible, considering that the LMS guidelines are already available.	GP starts working on this functionality ASAP.
Customized learning path: as far as the didactic contents will be available, it will be produced the functionality.	
Suggestions: as far as the didactic contents will be available, it will be produced the functionality.	
Case study: as far as the didactic contents will be available, it will be produced the functionality.	
Final assessment: as far as the didactic contents will be available, it will be produced the functionality.	
Ongoing presence: to maintain students motivation the COACH BOT interacts with each student during the entire course providing ongoing verbal feedbacks on the study progress (e.g. when the student do not access to the platform for a long period of time, at the end of the module, etc) Following we will define it in detail.	
All partners agreed on the necessity to collect a table inside the LMS 's DB that resumes all necessary data for the VC in order to simplify the "communication" through the VC and LMS. Mikail Feituri showed a table he produced that resumed these needed data.	FOR.COM (Feituri) will build this new table on the LMS's DB, after having received the information from GP (Ferrante, Gilli)



Activities/ Tasks	Deadlines, partner in charge, outcomes
<p>The partners decided that in order to create the AIML for the VC it's essential to obtain the Storyboard and the Glossary of the course contents from the partners as soon as possible.</p>	<p>Will be defined in the Meeting in Bucharest</p>
<p>For this reason it's important to produce "Guidelines for trainers" to accelerate the production of the course contents. The production procedure will see at the first step the creation of the storyboards and glossaries in order to supply materials to the production of the AIML engine.</p>	<p>Before the Meeting in Bucharest</p>
<p>For the VC the partners decided that:</p> <ul style="list-style-type: none"> • the graphic interface of the VC will be in FLASH • we will consider the possibility to have 2 virtual coaches (gender and looks will be defines with other partners). • the VC will have 3 facial expressions: active, passive and neutral • the VC must be integrated into a frame of the LMS in order to be visible during all the activities sessions (at the same time we will try to find out how to integrate the interface trough JavaScript) 	<p>First internal draft release for the beginning of July</p> <p>and</p> <p>First beta release for the end of July</p>
<p>In conclusion, partners agreed that:</p> <ul style="list-style-type: none"> - FOR.COM is in charge for everything concerning the LMS : i.e. implementation of the DB tables, implementation on the LMS of triggers useful to check the user's status, implementation of events to communicate with the avatar (<param> communication html-flash), implementation of a webservice where to send questionnaire results, avatar graphic interface. - GP is in charge for: the realization of the knowledge base of the VC, the implementation of the s/w program O, the list of triggers for the LMS, the list of the avatar-LSM interactions, the list of webservice commands and services. 	